



San Bernardino County Sheriff's Department  
**Patrol Rifle Course: 32075 Expanded Course Outline**  
Satisfies the POST 1081 Regulation and PC 33220(b)

**Course length: 16 hours**

Equipment Needed: Rifle / Carbine, two magazines, Sam Browne, handgun, Eye Protection, hearing protection, hat, flashlight, 500 rounds for rifle, and 100 rounds for pistol.

**I Course Introduction**

- a Instructors
- b Administrative requirements
- c Introduction to class agenda
- d Introduction to facility
  - i Facility Awareness
  - ii Facility Safety Procedures
  - iii Facility Policies

**II Range Safety Issues**

1081 Required Element (3)

- a Safety rules
  - i Basic
  - ii Range
- b Local Animals and insects awareness
  - i Rattlesnakes
  - ii Bees
- c Weather condition concerns
  - i Heat
  - ii Wind

**III Law Updates and Issues**

1081 Required Element (1)

- a Lethal Force Overview
  - i Legal Issues
    - 1 Case Law
      - a Tennessee v. Garner
        - i 1. Deadly force
        - ii "Fleeing felon"
      - b Graham v. Conner
        - i Reasonable force
        - ii Civil Implications of negligent discharges
      - c New or Recent case law

**IV Use of Force Review**

1081 Required Element (2)

- a SBCSD Polices
  - i Use of Reasonable Force
  - ii Factors Determining Reasonable Force

- iii The Use Of Deadly Force
- iv Reporting the Use of Force
- v Use of Firearms
  - 1 Field of Fire
  - 2 Warning Shots
  - 3 Negligence in the use of firearms
  - 4 Students from other agencies must be familiar with their respective policies and procedures as they relate to the patrol rifle.
- vi Law Enforcement Mission
  - 1 SBCSD Mission Statement
    - a Provide collaborative law enforcement solutions that meet the needs of our communities and partners by delivering quality professional services to America's largest county.

**V Basic Rifle / Carbine Nomenclature** 1081 Required Element (4)

- a Common Accessories
- b Function
  - i Gas
  - ii Recoil
  - iii Piston
- c Weapon Specifications
  - i Mini 14
  - ii AR-15
  - iii M4
- d Weapon Capabilities
  - i Mini 14
  - ii AR-15
  - iii M4
- e Sights and sight adjustment
  - i Mini 14
    - 1 Special Tools
  - ii AR-15
  - iii M4
  - iv Other
    - 1 Red Dot Scopes
    - 2 Crosshair Reticle

**VI Fundamentals of Shooting**

- a Low Ready Position
- b Port Arms Position
- c Ready Position
  - i Body Squared off to target
  - ii Feet separated at least shoulder width apart
  - iii Knees slightly bent
  - iv Body leaning slightly forward at the waist
  - v Elbows pointing towards ground

- d Weapon naturally aligned on target

## **VII Weapons Familiarization**

- a Weapon Safety
  - i Muzzle Discipline
  - ii Action open
  - iii Bolt Retention
  - iv Action Closed
- b Magazine Release
  - i AK Style
  - ii AR-15 Style
- c Stock extension
  - i Standard
  - ii Folding
  - iii Slide Out

## **VIII Loading / Unloading**

- a Safe Handling
  - i Weapon pointed in safe direction
  - ii Weapon on Safe
  - iii Working parts locked to the rear
  - iv Magazine on
  - v Working parts forward

## **IX Firearms Care, Breakdown and Cleaning**

1081 Required Element (5)

- a Weapons Cleaning
  - i Barrel
    - 1 Copper Cleaning
  - ii Bolt
    - 1 Carbon Scrapping Tools
  - iii Trigger area
    - 1 Checking for Debris
  - iv Action
  - v Optics/Lights
    - 1 Carbon Build Up

## **X Tactical Considerations**

1081 Required Element (6)

- a Weapons Transitioning
  - i When to use rifle or handgun
    - 1 Enables law enforcement to subdue violent criminals more quickly.
    - 2 Handgun effective combat range
  - ii Long range vs Close Quarter Battle (CQB)
    - 1 Advantages of a long gun
      - a Higher Volume of rounds available

- b Greater Accurate Distances
    - c Greater Penetration
  - 2 Less effective in close quarters
- iii Auto vs Semi-auto
  - 1 Semi auto
  - 2 full auto mode can challenge control, and require more training
- iv Mini 14
  - 1 Durability
  - 2 Reliability
- v MP5 vs M4
  - 1 Durability
  - 2 Reliability

## **XI Skills Development Classroom Lecture**

1081 Required Element (7)

- a Drills
  - i Double tap drills
  - ii Reloading drills
    - 1 Combat
    - 2 Tactical
    - 3 Administrative
  - iii Stoppage drills
    - 1 Squib Round
    - 2 Light primer Strikes
  - iv Simple Malfunctions
    - 1 Failure to Eject
  - v Complex Malfunctions
    - 1 Feeding
    - 2 Ejecting
  - vi Failure drills
  - vii Multiple target drills
  - viii Positional Shooting
    - 1 Kneeling
    - 2 Prone
    - 3 Squatting

## **XII Skills Development Work On the Shooting Range**

- a Controlled pairs
  - i Multi shot drills
    - 1 With the rifle student will engage two targets with two round shots to upper thoracic area
  - ii Double tap drills
    - 1 With the rifle, student will engage one target with two round shots to upper thoracic area
    - 2 Failure to Stop Threat or Mozambique drug and armor drill

- a With the rifle, student will engage a target two rounds to upper thoracic area
  - b Student will then reassess the threat
  - c One round to head area
- b Reloading Drills
  - i Tactical reload
    - 1 With the rifle, student will engage the target firing three rounds, remove a partially expended magazine and insert a fully loaded magazine, retaining the partially expended magazine on their person.  
Student will engage the target firing two rounds, remove the magazine and replace with the retained magazine and repeat until ammunition is depleted.
  - ii Combat reload
    - 1 With the rifle, student will engage the target firing a partially loaded magazine until the ammo is depleted. With the weapon on target, drop or strip out the empty magazine and insert a fresh magazine. Student will re-access the threat, re-engage the target and fire three rounds.
- c Transition
  - 1 Rifle to Pistol
    - a Rifle with sling.  
With the rifle, student will engage the target firing a partially loaded magazine until the ammo is depleted. Student will drop or strip out the empty magazine, place on safe sling the rifle, muzzle down and to the weak side.
    - b Rifle without sling  
With the rifle, student will engage the target firing a partially loaded magazine until the ammo is depleted. Student will drop or strip out the empty magazine, place on safe and with the weak hand press the rifle across the chest, muzzle up, to support it from moving, simultaneously drawing their pistol with their strong hand and engaging the target and firing three rounds.
- d Shooting from Cover
  - i Standing
    - 1 Left and Right  
While standing, the rifle on the right shoulder at the low ready position, student will approach the barricade and engage the target from the right side of the barricade firing three rounds.  
Student will then transition the weapon to the left shoulder and engage the target from the left side of the barricade, firing three rounds and returning to the low ready position.
  - ii Kneeling
    - 1 Left and Right

Student will approach the right side of the barricade while standing, the rifle on the right shoulder at the low ready position. Student will then kneel on the right knee taking a stable stance. They will then engage the target firing three rounds.

Student will then stand behind cover and transition the weapon to the left shoulder at the low ready position. Student will then kneel on the left knee taking a stable stance. They will then engage the target firing three rounds stand behind cover and return to the low ready.

iii Prone

1 Left and Right

Student will approach the right side of the barricade while standing, the rifle on the right shoulder at the low ready position. Student will then drop down to a prone position finding a stable stance. They will then engage the target firing three rounds.

Student will then stand behind cover and transition the weapon to the left shoulder at the low ready position. Student will then drop down to a prone position finding a stable stance. They will then engage the target firing three rounds, stand behind cover and return to the low ready.

### **XIII Stoppage Drills**

a Simple Malfunction

i With rifle, student will engage the target. The magazine will contain live and dummy rounds. Student will fire until a malfunction is encountered. With the rifle still pointed downrange, in a safe direction, students will tap the bottom of the magazine to assure that it is seated properly. The student will then engage the charging handle and pull all the way to rear and release it, chambering a new round.

ii Student will then re-assess the threat

iii Re-engage target

b Complex Malfunction

i With rifle, student will engage the target. The magazine will contain live and dummy rounds. Student will fire until a malfunction is encountered. With the rifle still pointed downrange, in a safe direction, student will engage the charging handle and pull all the way to the rear and engage the bolt lock. Student will then remove the magazine, again engage the charging handle racking back several times to clear the malfunction and engage the bolt lock. With the bolt locked back, student will physically and visually inspect rifle action to be sure it is clear. The student will then reinsert the magazine firmly, engage the charging handle and pull all the way to rear and release it, chambering a new round.

ii Student will then reassess the threat

iii Re-engage target

#### **XIV Multiple Target Drills**

##### **a Static**

- i Student will engage a target that has multiple numbered targets on it. The student will address the target at a low ready position. Student will engage the number target that the instructor will call out. This is designed to improve student's visual input and shoot don't shoot decisions.**

#### **XV Movement Drills**

##### **a Dynamic**

##### **i Dry fire, low speed**

- 1 Student will engage a target that has multiple numbered threats. Starting at the 15YD on the command of MOVE the shooter will begin moving forward to the 7YD. During that forward movement a command to fire will be given. For each command to fire, 1 round fired will be simulated by dry fire. Three shots will be simulated before the shooter reaches the 7YD.**
- 2 At the 7YD the drill is set up for rearward movement. On the command to MOVE the shooter begins walking backwards toward the 15YD. During that movement a command to fire will be given and one round is to be simulated by dry fire. Three shots should be simulated before the shooter reaches the 15YD.**
- 3 Student will engage a target that has multiple numbered threats. Starting at the 15YD on the command of MOVE the shooter will begin moving laterally to the commands of the instructor. During that lateral movement a command to fire will be given. For each command to fire, 1 round fired will be simulated by dry fire.**

##### **ii Live fire, low speed**

**During all live fire movement shooting each student will be directed by an instructor, on a 1:1 ratio.**

- 1 Student will engage a target that has multiple numbered threats. Starting at the 15YD on the command of MOVE the shooter will begin moving forward to the 7YD. During that forward movement a command to fire will be given. For each command to fire, 1 round fired will be fired at the indicated threat. Three rounds will be fired before the shooter reaches the 7YD.**
- 2 At the 7YD the drill is set up for rearward movement. On the command to MOVE the shooter begins walking backwards toward the 15YD. During that movement a command to fire will be given and one round is to be fired at the indicated threat. Three shots will be fired before the shooter reaches the 15YD.**

- 3 Student will engage a target that has multiple numbered threats. Starting at the 15YD on the command of MOVE the shooter will begin moving laterally to the commands of the instructor. During that lateral movement a command to fire will be given. For each command to fire, 1 round will be fired at the indicated threat. Three rounds will be fired before the end of the exercise.

## **XVI Positional Shooting**

### **a Kneeling**

#### **i High**

##### **1 Right knee**

Student will address the target standing at the low ready position. Student will then assume the high kneel position on the right knee taking a stable stance. Student will then engage the target firing three rounds.

Student will then stand at the low ready position.

##### **2 Left knee**

Student will then assume the high kneel position on the left knee taking a stable stance. They will then engage the target firing three rounds. Student will then stand at the low ready position.

#### **ii Low**

##### **1 Right knee**

Student will address the target standing at the low ready position. Student will then assume the low kneel position on the right knee taking a stable stance. Student will then engage the target firing three rounds.

Student will then stand at the low ready position.

##### **2 Left knee**

Student will then assume the low kneel position on the left knee taking a stable stance. They will then engage the target firing three rounds. Student will then stand at the low ready position.

The Kneeling drills above (XIV, a, I, ii) will be executed untimed to allow the student to concentrate on form and accuracy.

#### **iii The kneeling drills above (XIV, a, I, ii)**

##### **1 Will then be repeated and timed.**

##### **2 This will allow the student to balance speed and accuracy.**

### **b Prone**

#### **i 12/6 position**

1 Student will address the target standing at the low ready position. Student will then assume the 12/6 prone position finding a stable position. Student will then engage the target firing three rounds. Student will then return to the standing low ready position.

#### **ii 3/9 position**

1 Student will address the target standing at the low ready position. Student will then assume the 3/9 prone position finding a stable



position. Student will then engage the target firing three rounds. Student will then return to the standing low ready position. The Prone drills above (XIV, b, I, ii) will be executed untimed to allow the student to concentrate on form and accuracy.

- iii The Prone drills above (XIV, b, I, ii)
  - 1 Will then be repeated and timed.
  - 2 This will allow the student to balance speed and accuracy.

**XVII Qualification** 1081 Required Element (7)

- a Demonstrate on the range, the ability to perform the skills learned during the developmental portion of the course by completing the following qualification course.

50YD- from the standing position, on the command to FIRE, the shooter will safely assume the prone position and fire 5 rounds into the scoring area in twenty (20) seconds.

25YD- from the kneeling position, on the command to FIRE the shooter will fire 5 rounds into the scoring area in ten (10) seconds.

25YD- from the standing position, on the command to FIRE, the shooter will safely assume a kneeling position and fire 5 rounds into the scoring area.

15YD- from the standing position, on the command to FIRE the shooter will fire 5 rounds into the scoring area.

10YD- from the standing position, on the command to FIRE the shooter will fire 5 rounds into the scoring area

7YD- on the command to fire the shooter will simulate a misfire, with an empty rifle, and safely transition to their duty pistol. Where they will fire two rounds into the scoring area. This drill is run twice.

10YD- Barricade shooting. From the standing position, on the command to FIRE, the shooter will fire 5 rounds standing then safely assume a kneeling position and then fire 5 rounds into the scoring area. This drill is run from the left side and the right side.

During the following live fire movement shooting each student will be directed by an instructor, on a 1:1 ratio.

15YD-7yd- shooting on the move. Shooters start at the 15YD on the command of MOVE the shooter will begin moving forward to the 7YD. During that forward movement a command to fire will be given. For each command to fire 1 round is to be shot in the scoring area.

Three shots should be taken before the shooter reaches the 7YD.

At the 7YD the drill is set up for rearward movement.

On the command to MOVE the shooter begins walking backwards toward the 15YD.

During that movement a command to fire will be given and one round is to be shot into the scoring area.

Three shots should be fired before the shooter reaches the 15YD.

At the 15YD on the command of MOVE the shooter will begin moving laterally to the commands of the instructor.

During that lateral movement a command to fire will be given.

For each command to fire, 1 round will be fired at the indicated threat.

Three rounds will be fired before the end of the exercise.