SAN BERNARDINO COUNTY SHERIFF'S DEPARTMENT CRIME SCENE INVESTIGATION

- I. Getting the Call A. Scene Apr
 - Scene Approach
 - 1. Where to park
 - 2. Where to walk
 - 3. What to look for
 - B. Scene security
 - 1. Barrier tape placement
 - 2. Scene logs
 - 3. Who's in charge?
 - C. Persons on scene
 - 1. Who can enter scene
 - 2. Media presence
 - D. Briefing
 - 1. Who attends
 - 2. Critical information
 - 3. Who leads
- II. Photography
 - A. Crime Scene
 - 1. Overalls
 - 2. Midrange
 - 3. Close-ups
 - a. Using scales
 - b. For comparison
 - 4. Backups
 - a. When
 - b. Why
 - B. Evidence
 - 1. Composition
 - 2. Depth-of-Field
 - 3. How to use a scale
 - 4. Lighting
 - C. Impressions
 - 1. Equipment needed
 - 2. How to set-up the camera
 - 3. How to create appropriate lighting
 - 4. Nighttime
 - 5. Daytime

- D. Darkness
 - 1. Nighttime
 - a. Natural light
 - b. Painting with light
 - c. Time exposure
 - d. Digital vs. film
 - e. Adding artificial light
 - 2. Arson
 - a. Fire blackness
 - b. Over-exposure compensation
 - E. Flash
 - 1. Daytime
 - a. Fill-in lighting
 - b. Leveling exposure
 - c. Indoor scenes
 - 2. Nighttime
 - a. Flash distance
 - b. Reflection
 - c. Burnout
 - F. Aerials
 - 1. Aircraft
 - a. Lenses
 - b. Shutter speed
 - c. Turbulence
 - d. Composition
 - 2. Ladders
 - 3. Other resources
 - a. Fire department ladders
 - b. Municipal "Cherry Pickers"
 - c. Crane "Man-Baskets"
 - d. Forklifts
 - G. Manual Camera Techniques
 - 1. Depth of field
 - 2. Exposure
 - 3. Bracketing
 - H. Practical Exercises
- III. Evidence
 - A. Recognizing and identifying evidence
 - 1. What is evidence
 - a. Oral evidence
 - b. Physical evidence
 - c. Transitory evidence
 - d. Comparison evidence
 - 1) Locard Principle
 - 2) Standards
 - 3) Controls

- 2. Marking evidence
 - a. Why use markers
 - b. Placards, cones, & pin flags
 - 1) Which to use when
 - 2) Why to use different ones
 - c. Other markers
 - 1) Chalk
 - 2) Post-its
 - 3) Marking pen
 - 4) Spray paint
- B. Value of evidence and potential analysis
 - 1. Why did you collect it
 - 2. What knowledge can be gained from it
 - 3. Where should you direct it
- C. Location, Collection, and Packaging of evidence
 - 1. Trace evidence
 - a. What's Trace Evidence
 - 1) Hairs
 - 2) Fibers
 - 3) Glass
 - 4) Paint
 - 5) Soil
 - 6) Vegetation
 - 7) Other
 - b. Tape lifts
 - c. Forceps / Tweezers do's & don'ts
 - d. Bindle packaging
 - 2. Biological Evidence
 - a. What's biological evidence
 - 1) Blood
 - 2) Semen
 - 3) Vaginal fluids
 - 4) Others
 - b. Alternate Light Sources
 - 1) UV Lights
 - 2) Crime Scopes
 - 3) Flashlight attachments
 - c. Presumptive Tests
 - 1) Hemastix
 - 2) Fluorescein
 - 3) Ortho-Toludine
 - 4) Blue Star
 - 5) Others
 - d. Collection
 - 1) Entire object
 - 2) Swabs
 - 3) Scrapings
 - 4) Cut-outs
 - 5) Controls

- e. Packaging
 - 1) Air-drying
 - 2) Separation of items
 - 3) Labeling
- 3. Firearms evidence
 - a. Safety First
 - b. Documentation
 - 1) Make, model, caliber, type
 - 2) Brand of ammunition
 - 3) Recording load / firing pin position
 - 4) Revolver vs. Semi-Automatic
 - c. Handling
 - d. Evidence on weapon
 - 1) Biological
 - 2) Trace
 - 3) Fingerprints
- 4. Impression evidence
 - a. Low angle light search
 - 1) Day
 - 2) Night
 - b. Collection
 - 1) Plaster casts
 - 2) Wax casts
 - 3) Plaster lifts
 - 4) Electro-static dust lifter
 - 5) Gel lifters
 - 6) Tape lifts
 - c. Packaging
- 5. Arson evidence
 - a. Working with arson investigators
 - b. Common origins
 - 1) Electric panels / outlets
 - 2) Gas mains / propane tanks
 - 3) Basic 'V' patterns
 - 4) Combustibles
 - 5) Accelerants
 - Packaging
- 6. GSR

C.

- a. What is it
- b. Where is it
- c. Infra-Red detection
- d. Collection
 - 1) AA
 - 2) SEM

- D. Practical Exercises
 - 1. Tape-Lift
 - 2. Weapon packaging
 - 3. Biological sample
 - a. Hemastix presumptive tests
 - b. Swab collection
 - 4. SEM GSR collection
 - 5. Shoeprint cast
 - 6. Shoeprint tape lift

- IV. Documentation
 - A. Photography
 - 1. Numbering photographs
 - 2. Photography logs
 - B. Notes
 - 1. Note forms
 - 2. Briefing information
 - 3. Case summary
 - 4. Scene description
 - 5. Evidence logs
 - 6. Other tips
 - C. Sketching
 - 1. Overhead or "Birdseye" view
 - 2. Three-dimensional
 - 3. Exploded
 - 4. Necessary information
 - a. Scale or "Not To Scale"
 - b. Directional arrow
 - c. Artist's initials
 - d. Case number
 - D. Diagram
 - 1. Measuring
 - a. What to measure
 - b. Measuring devices
 - c. How to measure
 - 1) Indoor
 - 2) Outdoor
 - 3) Rural / remote
 - 2. Key / Legend
 - 3. Drawing "To Scale"
 - 4. Computer programs
 - E. Practical Exercises
 - 1. Sketch & measure indoor scene
 - 2. Sketch & measure outdoor scene
 - 3. Sketch & measure remote scene

- V. Fingerprints
 - A. Latent, patent, plastic
 - B. Arch, loop, whorl
 - C. At the scene
 - 1. Locating
 - a. Bright lights
 - b. Crime Scene Scope
 - c. Developing
 - 2. Recording / Collecting
 - a. Photographs
 - b. Tape-lifts
 - c. Liqui-lift
 - D. Powders
 - 1. Black
 - 2. Colors
 - 3. Magnetic
 - 4. Fluorescent
 - E. Chemicals
 - 1. Superglue
 - 2. Ninhydrin
 - 3. Silver Nitrate
 - 4. Dye-Stains
 - 5. Physical Developer
 - F. Elimination prints
 - G. Unusual surfaces
 - H. Practical Exercises
 - 1. Develop & collect Superglue print
 - 2. Develop & photograph Ninhydrin print
 - 3. Develop & photograph Silver Nitrate print

- VI. Vehicles
 - A. Processing
 - 1. Treat like independent crime scene
 - 2. Terminology
 - 3. Photography
 - 4. Searching
 - B. Tires
 - 1. Photographing
 - 2. Rolling prints
 - C. Practical Exercises
 - 1. Document evidence inside vehicle
 - 2. Create tire print standard

- VII. Gunshot Trajectory Reconstruction
 - A. Documentation
 - 1. Notes
 - 2. Sketches
 - 3. Report writing
 - B. Measuring
 - 1. Location of bullet holes
 - 2. Angles of entry
 - C. Photography
 - D. Scene Reconstruction
 - 1. Connecting bullet holes
 - 2. Stringing bullet paths
 - E. Vehicle Reconstruction
 - 1. Connecting bullet holes
 - 2. Stringing bullet holes
 - 3. Measuring on rounded surfaces
 - F. Practical Exercises
 - 1. Shooting reconstruction in room
 - 2. Shooting reconstruction in vehicle
- VIII. Child Abuse
 - A. Photography
 - 1. Injuries
 - 2. Using color card
 - B. Evidence
 - 1. Differences from "traditional" crime scene
 - 2. Locating
 - C. Documentation
- IX. Bloodstains
 - A. Size of stain as a function of origin
 - B. Shape of stain as a function of origin
 - C. Target surface effects
 - D. Cast-off patterns
 - E. Impact (medium energy) spatter stains
 - F. High energy spatter stains
 - G. Large volumes of falling blood
 - H. Contact patterns
 - I. Blood trails
 - J. Blood on clothing
 - K. Latent blood
 - 1. Blue Star
 - 2. Amido Black

- L. Practical Exercises
 - 1. Pattern recognition
 - 2. Scene analysis

** Students will be provided with personal protective equipment such as gloves, face-masks, eye protection, and anti-bacterial wipes/spray for these exercises.

- X. Body Processing
 - A. Photography
 - 1. What to take
 - 2. How to take them
 - B. UV Exam
 - 1. What to look for
 - 2. Collecting positive results
 - C. Tape Lifts
 - 1. Sectioning the body
 - 2. Documenting lifts
 - D. Sex Kits
 - 1. When to do it
 - 2. How to do it
 - E. Bloodstains
 - 1. Documenting
 - 2. Interpreting
 - G. Bite Marks
 - 1. How to recognize
 - 2. How to photograph
 - 3. Casting
 - H. Latents on Skin
 - 1. Superglue method
 - 2. Transfer method
 - I. Autopsy
 - 1. What to bring
 - 2. What to photograph
 - 3. What to collect
 - J. Decomposed DNA
 - K. Practical Exercise
 - 1. Photograph crime scene dummy
 - 2. Collect tape lifts from crime scene dummy
 - 3. Develop & collect latent prints on pig skin

- XI. Bugs
 - A. Significance
 - 1. Indicate T.O.D.
 - 2. May locate injury sites
 - 3. May contain toxicology
 - 4. May indicate movement of body
 - B. Documentation
 - 1. Environment
 - 2. Directional orientation of body
 - 3. Temperatures
 - a) Body
 - b) Air
 - c) Ground
 - d) Maggot masses
 - C. Collection
 - 1. Separate species & ages
 - 2. Living & Killed
 - 3. Maintaining for analysis
- XII. Bones
 - A. Role of Forensic Anthropologist
 - B. Documenting bone scatter site
 - C. Information from bones
 - 1. Human or other animal
 - 2. Age of remains
 - 3. Sex of remains
- XIII. Graves
 - A. Finding the grave
 - B. Excavation
 - 1. Excavate complete grave in 10cm levels
 - 2. Leave remains in place
 - 3. Keep exposed with small brush & trowel
 - 4. Screen all soil removed from gravesite
 - 5. Remove all disturbed soil & screen
 - C. Documentation
 - 1. Sketch each level
 - 2. Photograph each level
 - 3. Measuring evidence in grave
- XIV. Courtroom Procedures
 - A. Displays
 - 1. Prepared in advance
 - 2. Life demonstrations
 - B. Testimony
 - 1. Educating the jury
 - 2. Witness box demeanor
 - 3. NEVER LIE or evade

XIII. Final

- A. Practical Exercise Mock Scene
- B. Written multiple choice questions
- C. Mock Court