

San Bernardino County Sheriff's Department
CSI Training Unit
Digital Image Processing

- I. Overview of Digital Imaging
 - a. Sensors
 - i. CCD – charged couple device
 - 1. More expensive
 - 2. Higher quality image
 - 3. Uses 100x more power than CMOS
 - ii. CMOS – Complimentary Metal-Oxide Semiconductor
 - 1. Susceptible to “noise”
 - 2. Less light sensitivity
 - b. Film v Digital
 - i. Light Values
 - ii. Electron Values
 - iii. Benefits of digital
 - 1. ISO value changeable
 - 2. Better at capturing light
 - 3. Lower long-range cost
 - 4. Image preview available
 - 5. Instant availability of images
 - c. Resolution
 - i. For computer analysis
 - ii. For enlargements
 - d. Aspect Ratio
 - e. PPI, DPI
 - i. Computer image is PPI (pixels per inch)
 - ii. Printers print in DPI (dots per inch)
 - f. Compression
 - i. No-loss compression
 - ii. “Lossy” compression – losing pixels
 - g. File Formats
 - i. Industry Standards
 - ii. JPG
 - 1. Compression photo for storage (loses pixels)
 - 2. Smallest of three file types (7MB file for 12mp camera)
 - iii. RAW
 - 1. Saves all color value – all pixels
 - 2. Twice the size of JPG (14MB file for 12mp camera)
 - iv. TIF
 - 1. Saves all color value in three layers
 - 2. Six times the size of JPG (40MB file for 12mp camera)

- h. Save v Close
 - i. Open and “close” does not change anything about the file
 - ii. Open and “save” to close may cause additional compression (pixel loss) depending on type of file
 - i. Chain of Custody
 - i. Who captured image and when
 - ii. Who access between capture and court
 - iii. Was original image altered in any way
 - iv. Who enhanced image, how, and when
 - v. Commercial software that will
 - 1. Encrypt original file to prohibit altering
 - 2. Track file use (view, copy, print)
 - 3. Log everything done into a metadata file
 - 4. Some commercial software is proprietary
 - j. Capture standards
 - i. Minimum NIST requirements
 - 1. 1000 ppi
 - 2. Grayscale
 - k. Compression v Interpolation
 - i. Compression
 - 1. Deletes pixels to save space
 - 2. Averages surrounding pixels to replace those thrown out
 - ii. Interpolation
 - 1. Used to increase perceived resolution of image
 - 2. Creates extra pixels in between existing pixels
 - 3. Extra pixels are average of surrounding pixels
 - l. Storage and Management
 - i. What file type
 - 1. JPG for most pictures
 - 2. RAW for any picture that will be used for comparative analysis (Fingerprints, shoe prints, tire tracks, etc.)
 - ii. Industry Standards
 - 1. Redundant long-term storage
 - a. Dedicated image server on site
 - b. Dedicated image server off-site
 - 2. Less expensive
 - a. Duplicate CDs stored in two different locations
 - b. Use quality CDs for long-term storage
- II. Equipment and Maintenance
- a. Equipment
 - i. camera
 - ii. Lens
 - iii. Filters
 - iv. Batteries
 - v. Flash

- vi. Sync chord
- vii. Tripod
- viii. Camera bag
- ix. Scales
- x. Cleaning kit
- xi. Camera manual
- xii. Ring flash
- xiii. Digital image card
- xiv. Copy stand

b. Maintenance

- i. Keep equipment in camera bag
- ii. Keep camera bag securely closed always
- iii. Make sure camera is secure on tripod before letting go
- iv. Make sure tripod is stable
- v. Pay attention to where you set your camera
- vi. Don't let strap hang down where it can be snagged
- vii. Don't drive with camera on the car seat
- viii. Keep out of direct sun
- ix. Keep dry
- x. Keep equipment clean
 - 1. Clean lenses and filters with your breath and a lens cleaning cloth
 - 2. Wipe off outside of camera and lens bodies with a soft cloth (white t-shirts are great for this)
 - 3. Keep open ends covered with caps at all times
 - 4. Only change lenses in a clean & dry environment
 - 5. Wipe off connecting surfaces of camera and lens when changing lenses often
 - 6. Have interior of camera professionally cleaned routinely
- xi. Electrical spikes
 - 1. Remember camera is a handheld computer
 - 2. Electrical spikes can kill the camera
 - a. Always turn camera off when changing batteries
 - b. Change all batteries at same time
 - c. Use identical batteries – don't mix types or brands
 - d. Turn camera off when inserting or removing image cards
 - e. Turn camera off when attaching or removing external flash units
 - f. Turn camera off when attaching or removing lenses
 - g. Turn camera off when attaching or removing and cords or cables
 - 3. Image cards
 - a. Don't put in pocket
 - b. Keep in case for image cards

III. Latent Image Processing

- a. Image Calibration
 - i. Using scales
 - 1. Vertical scaling
 - 2. Horizontal scaling
 - 3. Drag lines
 - ii. 1:1, 2:1, 5:1
- b. Image Processing
 - i. Curves
 - 1. Setting gray scale
 - 2. How much to adjust
 - 3. Color channels
 - ii. Levels
 - 1. Setting gray scale
 - 2. Adjustment limitations
 - 3. Losing pixel information
 - 4. Highlights
 - iii. B&W
 - iv. Color Channels
 - 1. RGB
 - 2. CMYK
 - 3. LAB
 - v. Calculations
- c. Making a Court Exhibit
 - i. Digital
 - ii. Printed
- d. Stitching together
 - i. How much overlap is necessary
 - ii. How accurate is it
 - iii. Automated
 - iv. Manual
- e. Exercises Using Photoshop

Students will use pre-made photos to learn these features then students will take their own photos and have to make correct computer adjustments.

IV. Shoe and Tire Impressions

- a. Image Calibration
 - i. Using scales
 - 1. Vertical scaling
 - 2. Horizontal scaling
 - 3. Drag lines
 - ii. Straightening
 - 1. Skew
 - 2. Ratio locked
 - 3. Limits

- iii. 1:1
- b. Stitching Images Together
 - i. How much overlap is necessary
 - ii. How accurate is it
 - iii. Automated
 - iv. Manual
- c. Exercise Using Photoshop

Students will use pre-made photos to learn these features then students will take their own photos and have to make correct computer adjustments.

V. Crime Scene Image Processing

- a. Enhancements
 - i. Exposure
 - 1. Over-exposure
 - 2. Under-exposure
 - ii. Contrast
 - 1. Adjustments
 - 2. Limitations
 - iii. Hue
 - 1. Adjustments
 - 2. Limitations
- b. HDR – High Dynamic Range
 - i. When is it appropriate
 - ii. Advantages
 - iii. Disadvantages
 - iv. Limitations
- c. Stitching Photographs Together
 - i. How much overlap is necessary
 - ii. How accurate is it

VI. Court Exhibits

- a. Latent comparisons
- b. Putting known and unknown image on same display page
 - i. Create 'New' background
 - ii. Drag images to new layer
 - iii. Leave space for insets
 - iv. Create arrow layers to point at comparison points
 - v. Elliptical marquee to select comparison points
 - vi. Copy and paste for insets

VII. Digital Images and the Law

- a. Admissibility of Digital Evidence
 - i. Court Challenges
 - 1. State of WA vs. Eric Hayden 1995
 - 2. State of CA vs. Phillip Lee 1995
 - 3. CA Evidence Code Section 1500.6(a)

- b. Digital Use Policies
 - i. Admissibility of cell phone images
 - ii. Download systems
 - iii. Storage systems
- c. What to Expect in Court
 - i. Be able to explain every detail of your procedures
 - ii. Be able to re-create I court if asked
 - iii. Know the details of the image processing program that you used